

## Avid 201 (2 Day) Course Outline

### Lesson 1: Editing and Viewing Techniques

- Viewing Options
- Hiding the Source Monitor
- Making a Full Screen Timeline
- Turning Off Timeline Wrapping
- Clip Information Window
- Adjusting Track Height
- Repositioning Tracks
- Renaming Tracks
- Selecting Tracks
- Color Coding Clips
- Using Clip Colors in the Timeline
- Customizing Buttons and Keys
- Mapping Menu Items
- Mapping Bi-level Keys
- Enhancing Functions with Modifier Keys
- Match Frame
- Reverse Match Frame
- Match Frame Track
- Find Bin
- Lift Extract and Copy to Clipboard
- Mark Clip
- Mark Locator
- Play IN to OUT
- Play to Out
- Summary of Alt/ Option Modifications
- Using Comm and Modifiers
- The Find Feature
- Customizing Your Workspace
- Assigning a Workspace
- Deleting a Workspace 19
- Viewing Options
- Customize the Timeline
- Customize Your Keyboard

### Lesson 2: Preparing for Multi Camera Editing

- Introduction to Avid Multi Camera
- Multi Cam Editing Workflow
- Creating Group Clips
- Creating Multigroup Clips
- Additional Grouping Methods
- Fast Workflow for Footage Synced with Slave Time code
- Fast Workflow for Footage Synced without Slave Time code
- Grouping Together Fewer than Ten Clips
- Ganging Footage in Monitors
- Prepare the News Radio Material
- Prepare the Urban Nutcracker Material More

### **Lesson 3:** MultiCamera Editing

- Setting Up MultiCamera Editing
- Editing the Group Clip into the Timeline
- Activating MultiCamera Mode
- Displaying Quad Split or Nine Split Mode
- Displaying the Clip's Name in a Quadrant
- Assigning Another Clip to a Quadrant
- Editing Audio
- Playing Back MultiCamera Media
- Editing a MultiCamera Sequence
- Basic MultiCam Editing
- Switching Clips with the Arrow Keys
- Playing a Line cut on the Source and Client Monitors
- Adding Edits On the Fly
- Refining the Edit
- Edit the News Radio Material
- Edit the Urban Nutcracker Material

### **Lesson 4:** Script Integration and Script Sync™

- Script Integration
- Script Integration Workflow
- Setting Up for Script Integration
- Working with Slates
- Adding Takes to Existing Slates
- Script Marks
- Loading and Playing Marked Segments
- Additional Options
- Marking with Script Sync
- Editing with the Script Window
- Assemble a Rough Cutting the Traditional Way
- Assemble a Rough Cut Using Single Mark Editing
- Assemble a Rough Cut by Splicing a Script Range
- Get Started
- Add Script Marks Manually to the Script
- Add Script Marks Automatically
- Use Script Sync
- Editing with the Script Window

### **Lesson 5:** Introduction to Avid Marquee Animation

- Getting Started
- Moving Beyond 2D Creations
- Transform Properties
- Working with Layers
- Viewing the Scene from Different Angles
- Working with Extrudes and Bevels
- Putting Edges on Objects
- Exploring Light and Shadows
- Getting Started with Lights
- Enabling and Disabling Light Sources
- Using Colored Lights

- Changing the Intensity of Light Sources
- Adjusting Spot Light Properties
- Naming Light Sources
- Introducing Shadows
- Changing Shadows' Locations
- Changing the Color of Shadows
- Applying Texture to Shadows
- Simulating Depth Shadows
- Applying Shadows to Imported Images
- Get Started
- Designing the Text
- Add Extrudes and Bevels
- Putting Edges on Objects
- Adding Lighting
- Adding Shapes
- Designing the Shape
- Adjusting Lighting of the Scene
- Adding and Manipulating Shadows

### **Lesson 6:** Avid Marquee Animation Techniques

- Animation Techniques
- Hiding and Showing Objects and their Tracks
- Selecting and Deselecting Object Tracks
- Changing the Starting and Ending Points of Objects
- Viewing and Hiding the Property Curves of Objects
- Selecting Properties to Animate
- Creating and Adjusting Keyframes
- Creating Related Keyframes Using Stamp Keyframe Buttons
- Changing Property Curves at Each Keyframe Marker
- Copying and Pasting Curves
- Smoothing Curve Segments
- Viewing the Animation
- Understanding Decks and Pages
- Get Started Creating the Pages in the Deck
- Editing the Text
- Animating the Text

### **Lesson 7:** Adjusting Audio Frequency with Audio EQ

- The Audio Mix
- Broadcast Deliver Requirements and Audio
- Audio Mix Theory
- Using the Audio EQ Tool
- EQ Terminology
- Audio EQ Filters
- Average Frequencies for Common Sounds
- Audio EQ Tool
- Applying Audio EQ Effects
- Saving Audio EQ Effects
- Removing Audio EQ Effects with the Remove Effect Button
- Adding and Removing Audio EQ Effects in Adjacent Segments
- Attacking an Unwanted Noise

- Audio EQ Examples
- Low Shelf Example
- Small Octave Range Example
- Using Preset EQ Effects
- Creating Your Own Audio EQ Templates
- Adding an EQ Template to the Audio EQ Tool Fast Menu
- Applying Multiple EQ Effects
- RemoveHum: Part1
- RemoveHum: Part2
- Adjust Tobey's Voice in "Civil Wars"
- Fix Audio on an ECO Challenge Canoeing Shot
- Work on Your Own

### **Lesson 8:** Working with Audio Suite Plug-ins

- Audio Suite Digital Audio Effects
- Applying Audio Suite Effects
- Saving and Applying Audio Suite Effect Templates
- Applications of Common Audio Suite Effects
- Dynamic Effects
- Spectrum (EQ) Effects
- Timing
- Getting Started
- Lengthen a Voice Over
- Remove Edginess from a Voice