

After Effect Level III - Course Outline (2 Day)

Building 3D Objects

- Getting Started
- Building a 3D Object
- Working with a null object
- Working with 3D text
- Creating a backdrop for 3D animation
- Nesting a 3D composition
- Adding a camera
- Completing the scene

Using 3D Features

- Getting started
- Animating 3D objects
- Adding reflections to 3D objects
- Animating a camera
- Adjusting layer timing
- Using 3D lights
- Adding effects
- Adding motion blur
- Previewing the entire animation

Particle Effect

- Particle Playground
- Particle World
- Foam
- Shatter

Paint Effects

- Stroke
- Scribble
- Write-on
- Vector Paint
- Paint

Fractal Noise

Coloramma